

Machino Supremo!

WL-3-61

WL-3-61 has a data bank that boots up and tells it what to do. That's because most computers need directions to follow. Find a partner. One of your pair is the computer, the other is the programmer. The computer can not move without orders from the programmer. When directing the robot, the programmer must be precise. For example, don't say 'move forward,' you must say 'move forward three steps.' Have a go at getting from one end of the classroom to the other.

How did you go? What was easy about the challenge?

What was hard about the challenge?

Pick one of the tasks below:

- Write your name on the board.
- Take an eraser from your pencil case.
- Turn on a computer.
- Touch the window.
- Put your chair on a table.

Write step-by-step directions on a piece of paper to complete your chosen task. Give your instructions to a partner. Do not let them know what task you have chosen. See if your partner can act as a robot and follow the directions to successfully complete the task.